ATLANTIC COAST CLASSIC sponsored by Sanctioned



Top Shelf Hockey - Tournament Rules - USA

Team / Player Qualifications:

A team is qualified to play a scheduled tournament game if:

- o The tournament registration fee has been paid.
- o The team representative has submitted a copy of the team's roster prior to the tournament.
- o <u>Players listed on their respective USA Hockey/Hockey Canada rosters may play in any or all games during the tournament: however players may only play for one team in a division.</u>

Tournament Procedures/Game Structure:

Games will be 12 minute periods, stop time.

All teams should be prepared to play 15 minutes in advance (this may be requested by tournament committee)

Mercy Rule: Games with a 6 goal differential in the 2nd period will go into running time. When the score reflects less than 6 the game will revert back to stop time.

Teams not qualifying for Playoffs are required to stay and play their final game. By entering the tournament, each team agrees to play their guaranteed number of games.

Time Outs:

- o No time outs will be permitted in preliminary games.
- o One time out will be allowed in semi-finals and championship games

Forfeits: Will be scored 1-0 (Teams forfeiting round robin games will be ineligible for playoff games)

Overtime format: In the event of a tie at the end of semi-final and championship games; the format is as follows:

- o Sudden Victory 4 on 4 for five minutes. Penalties will carry into overtime.
- o **Shootout**. If neither team is victorious, a shootout will determine the outcome. The first team to score an unanswered goal wins. A player still serving penalty time at the end of the 4 on 4 overtime period shall not be allowed to participate in the shootout.
 - No score will reflect a differential of more than 6 and will not count in the standings.
 - USA Hockey/Hockey Canada Protective Equipment Agreement
 - USA HOCKEY Rules Apply

Seeding/Ranking Teams:

- 1. Total Points: 2 points for a win, 1 point for a tie, 0 points for a loss
- 2. Head to head two (2) teams only. In the event more than two teams are tied one team must have beaten all of the teams tied with to advance.
- 3. Least goals allowed
- 4. Most goals for
- 5. Least penalty minutes
- 6. Coin toss
- * Please note that after each individual tie is broken the process will revert back to step two.

Jerseys: Home - Light / Away - Dark

In the event both teams have the same color jersey, the HOME team will wear pullovers provided by the tournament.

Penalties:

For 12 Min Periods:

Squirts-Pee Wee (U11-U12)

- Minor: 1 1/2 minutes
- Major: 4 Minutes
- Misconduct: Half the period.

Fighting will not be tolerated. Any fight will result in disqualification from the tournament.

Appeals: Appeals will be heard upon the tournament director receiving a \$100.00 appeal fee..* Appeals may only be made by a registered team official. **Referees calls may not be appealed.** Notification of an appeal must be made in writing, within a one hour time frame, upon completion of the game. **Complaints will be heard by team officials only.**

^{*} Appeal Fees are non-refundable unless the appeal is won.